

## Implementation – Content



### Article 13: *Your right to have information.*

	Half Term 1	Half Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
<b>Year 1</b>	What is personal information and how is it kept private?	What is an algorithm?		What technology is around us?	What are the parts of a computer?	How can work be saved on a computer?
<b>Year 2</b>	How can information be shared safely online?	How can a poster be made on a computer?		How are algorithms used?		What are the parts of a computer?
<b>Year 3</b>	What happens when personal information is not safe?	Which programs can be used for presenting information?		How is code debugged?		How can search engines be used safely?
<b>Year 4</b>	What is a password and how can it be secure.	How can music be composed on a computer?		How can loops and timers be used in code?		What is a web page?
<b>Year 5</b>	How should people behave online?	Which programs can be used to make presentations?		How can variables affect a block of code?		What is a computer virus?
<b>Year 6</b>	How can the rights of others be respected online?	What is a Network?		What makes an effective block of code?		Which programs are best for making posters and newsletters?
<b>Year 7</b>	Cyber security	PC HALO (Computer systems)	Micro: Bit	Superhero database	Python (introduction)	Home Networks
<b>Year 8</b>	Spreadsheets	App Maker	Computer Land (Computer systems)	Python (intermediate)	Web life	Graphic design
<b>Year 9</b>	Micro: Bit / Hardware	Apps / Software	Python (advanced) / Binary	HTML / Internet	Game Maker	SVG coding
<b>Year 10</b>	Computer systems			Algorithms and programming skills		
<b>Year 11</b>	Computer systems			Computational thinking and programming project		
<b>Year 12</b>	Computer systems			Algorithms and programming		
<b>Year 13</b>	Computer systems			Programming project		